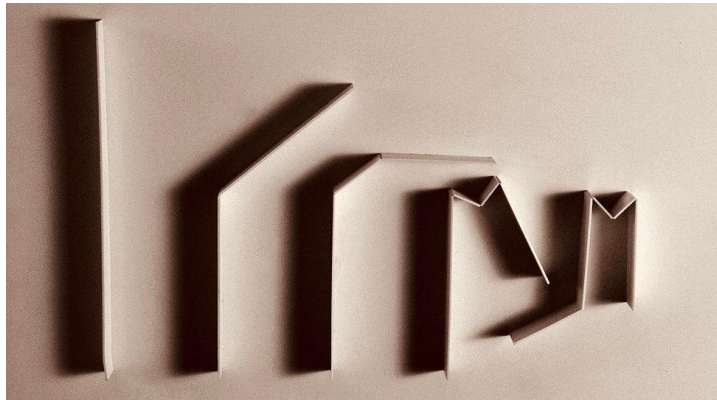


MATERIART

Art and Science of Materiality in Architectural Design Education

MATERIART is co-funded by the Erasmus+ Program of the European Union



SYMPOSIUM
MATERIALITY AS A PROCESS
@ [Lisbon School of Architecture / FAUL / Lisbon / Portugal](#)
April 11-12, 2019

OPEN CALL FOR PAPERS

MATERIALITY as a PROCESS that involves both art and science.

As materiality is a process that starts with the ideation and ends up with the tangible object, we may focus on the process of materiality within the frame of alternative architectural design/making process, places and designers, (teams, people, etc.).

This alternative process may be observed in the context of a school studio, an architectural office or the construction site, with the people involved considering the changing conditions of architecture (technology, industry, culture, globalization, etc.)

An academic may tell us about his/her specific materiality studio methodology while a practicing architect may reflect on his office approach to design/making process or on site construction definition. Or a person that is both practicing and academic may tell us the differences and similarities of both material processes.

Due to time constrains, there will be a limited number of lectures, therefore all contributions must be pre-selected through a review process. An abstract must be presented with a maximum of 250 words and one image. Selected abstracts will be invited to submit the final paper. Final papers, which must be original and unpublished anywhere else, will be 4 through 12 pages long.

Selected authors, who attend the conference, will be published in the Conference Proceedings.

Important Dates

[Abstract Submission](#) deadline (250 words)

Abstract reviewing

Paper delivering Deadline

Paper reviewing

14.12.2018

01.03.2019

30.11.2018

08.02.2019

UPLOAD ABSTRACT @ [Abstract Submission](#)

